

Battle Zone ASAKUSA Event Companion



Ver.1.4  
Last Updated: August 25, 2025  
Updated sections are highlighted in yellow.

**【Date】**  
Sunday, October 12, 2025

**【Venue】**  
Tokyo Metropolitan Industrial Trade Center, Taito Hall (4F)

**【Capacity】**  
20 players per game (Game 1 / Game 2)

**【Entry Fee】**  
1,100 JPY (tax included) per game  
(Venue admission ticket required separately)

**【Registration】**  
Opens June 5, 2025, until sold out  
(via Giant Hobby Online Shop)

**【Items to Bring】**  
- 1,500-point army  
- Codex, rules references  
- Chapter Approved Deck  
- Tape measure, dice, etc.  
- Writing tools (erasable recommended)

**【Roster Check】**  
No roster check will be performed.  
Players are responsible for verifying their own lists.

**【Event Overview】**  
This is a Warhammer 40,000 gaming event adopting Giant Hobby’s original rule format: PBSB (Pre-Battle Sideboarding).

Each player brings a 1,500-point army, which is then restructured into a 1,000-point army depending on the opponent’s list.  
Enjoy an entirely new level of strategy that differs from your usual games.

**【Schedule】**  
Game 1: 10:30 – 14:00  
  
Game 2: 14:30 – 18:00

Miniature setup	15 minutes
Sideboarding	15 minutes
Gameplay	170 minutes
Clean-up	10 minutes
Total	210 minutes

**【Game Size】**  
Incursion (max 1,000 points)

**【Rules Used】**  
- Warhammer 40,000 10th Edition  
- Latest Tournament Companion  
- PBSB Format (detailed later)  
- Datasheets published on the Warhammer Community download page (excluding Legends units)  
- Rules released after September 28, 2025 will not be used in this event.

**【Banned Armies & Units】**  
- Imperial Knights  
- Chaos Knights  
- Units with the “Super-heavy” keyword

**【Miniature Restrictions】**  
- Proxy models for currently available products are not allowed.  
- Models with designs that violate public decency or infringe on others’ rights are not allowed.  
- For units with optional equipment choices, match the model’s appearance to the selection as much as possible.  
- If uncertain, please contact the organizers in advance.

## 【What is the PBSB Format?】

PBSB stands for Pre-Battle Sideboarding.  
Before the battle (Pre-Battle), players select which units to use depending on the opponent's army (Sideboarding).  
This is Giant Hobby's original event format.

The PBSB format follows these steps (differences from the Tournament Companion are marked in red.):

### ① MUSTER ARMIES

As per the Core Rules, assemble a **1,500-point army**.  
**At this stage, Detachments, Enhancements, and Warlords are not chosen.**  
**This list is referred to as the "Pre-Sideboard Army."**  
**After Sideboarding into a 1,000-point list, it becomes the "Post-Sideboard Army."**

**The Pre-Sideboard Army may ignore duplicate unit limits and Faction keyword restrictions.**  
**These restrictions apply only to the Post-Sideboard Army.**

### ② DETERMINE MISSION

Instead of drawing deployment, mission rule, and primary objective cards, **players use those announced by the organizers on the event day.**  
Secondary objectives and secondary objective decks are used as normal.

### ③ READ MISSION

Read the contents of the Primary Objective and Mission Rule cards.  
The Primary Objective card shows how to score Victory Points (VP) and any additional rules for the battle.  
Players may also score VP through Secondary Objectives.  
The Mission Rule card describes the special rules that apply to the battle.

### ④ PLACE OBJECTIVE MARKERS

**Place markers in the predetermined positions (see 【Battlefield Layout】 ).**

### ⑤ CREATE THE BATTLEFIELD

**Use a pre-built battlefield, approximately 44" x 44". (See 【Battlefield Layout】 below.)**

## ⑥ SIDEBOARDING

**Each player builds a maximum 1,000-point army (including Enhancements).**  
**Players decide which Detachment, Enhancements, Warlord, and units to use, and secretly record them on the Sideboarding Sheet.**  
**After time ends, players reveal their sheets to each other.**

### ⑦ DETERMINE ATTACKER AND DEFENDER →

### ⑮ END THE BATTLE

Follow the Tournament Companion rules as written.

### ⑯ DETERMINE VICTOR

At the end of the battle, the player with the most VP is the winner.  
If tied, the game is a draw.  
**If the game does not conclude within the time limit, both players lose.**

Each player can score a maximum of 100 VP.  
If an army is fully painted to Battle Ready standard, the player gains an additional 10 VP.  
The maximum VP per category is detailed below.  
Any VP earned beyond these caps are lost.

VP SOURCE	MAXIMUM VP
Primary Mission	50VP
Secondary Missions	40VP*
Challenger cards	12VP
Battle Ready Army	10VP

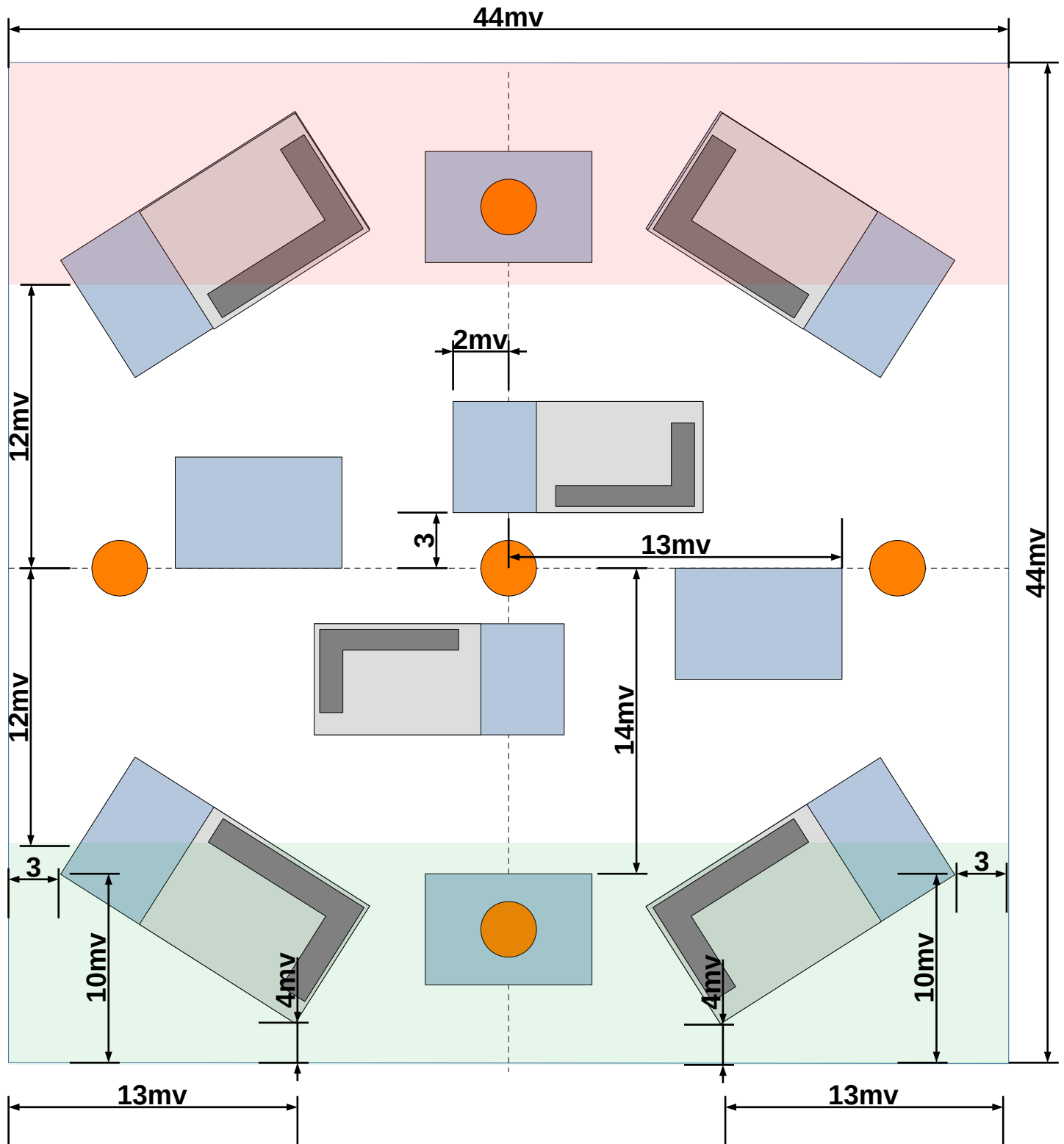
\* If using Fixed Missions, 20VP maximum per Fixed Mission card.

### 【Prizes】

After the battle, each player must complete a score sheet and submit it to the organizers.  
Players will be able to win the following prizes in exchange for their score sheet.

Results	Prizes
Victory	Event-exclusive sticker (Rare Ver.)
Draw	Event-exclusive sticker
Defeat	Event-exclusive sticker

**【Battlefield Layout】**  
All tables will use the same layout.



<Explanatory notes>

Objective markers are placed 16" from the battlefield center.

### Ruins terrain

Ruins area (Gray : Higher than 4mv Blue : 2mv or Less)

### Attacker side

Defender side

## 【FAQ】

Q. During Sideboarding, can I split a 10-model unit into two 5-model units?

A. No, unless a transport ability or similar rule specifically allows it.  
The unit structure and weapon options chosen in the Pre-Sideboard Army must always be preserved.

Q. What about units that can only be included with certain Detachments or become Battleline (up to 6 units) depending on Detachment choice?

A. These restrictions may be ignored when creating the Pre-Sideboard Army.  
However, they fully apply to the Post-Sideboard Army.  
You must follow the Core Rules and your chosen Detachment when Sideboarding.

Q. If I select Space Marines as my army, can I Sideboard into Blood Angels or Dark Angels?

A. Yes.  
However, the Post-Sideboard Army must follow the rule “You cannot include units with different Chapter keywords.”  
Example: You may include both Dante and Azrael in the Pre-Sideboard Army, but in the Post-Sideboard Army you must remove one and unify the faction keyword.

Q. When do I choose a keyword for the Chaos Space Marines Detachment rule “Marks of Chaos”?

A. Choose during Sideboarding, and reveal it when presenting your Sideboarding Sheet to your opponent.

Q. How are rules that scale with game size handled? (e.g., Chaos Space Marines “Masters of Misdirection” rule)

A. Use the Incursion values.

Additional FAQs will be added as necessary.